

Introduction

The Common Core State Standards (National Governor's Association for Best Practices [NGA] & Council of Chief State School Officers [CCSSO], 2010) are shifting education in a new direction- from the memorization of facts to the solving and reflecting upon more meaningful mathematical tasks that require deep Conceptual Understanding. Students are now expected to extend their thinking of each math problem by explaining their processes through words or diagrams (NGA & CCSSO, 2010). By requiring students to show their thinking, educators are able to see where students may struggle and further the learning of all students.

Mastery in multiplicative reasoning is now expected to start in 3rd grade and flow into 4th and 5th grade (NGA & CCSSO, 2010). Multiplication is a challenging concept for many students to fully gasp in depth. Multiplicative reasoning skills are crucial to students as they will use them throughout their life and as they continue to grow their mathematical understanding (National Council of Teachers of Mathematics [NCTM], 2000). Tasks that involve multiplicative reasoning involve a wide variety of strategies and as a result, more time (across grades 3-5) needs to be dedicated to it in the curriculum for students to be engaged meaningfully (NCTM, 2000).

Through our study we wanted to acknowledge the change that the Common Core Standards bring and the movement toward learning that is student driven. Our goal was to gain a better understanding of students' thought processes when approaching multiplication problems and to help their thinking develop. The guiding research question for our study was:

How can students' mathematical proficiency be developed in regard to multiplicative thinking and reasoning?

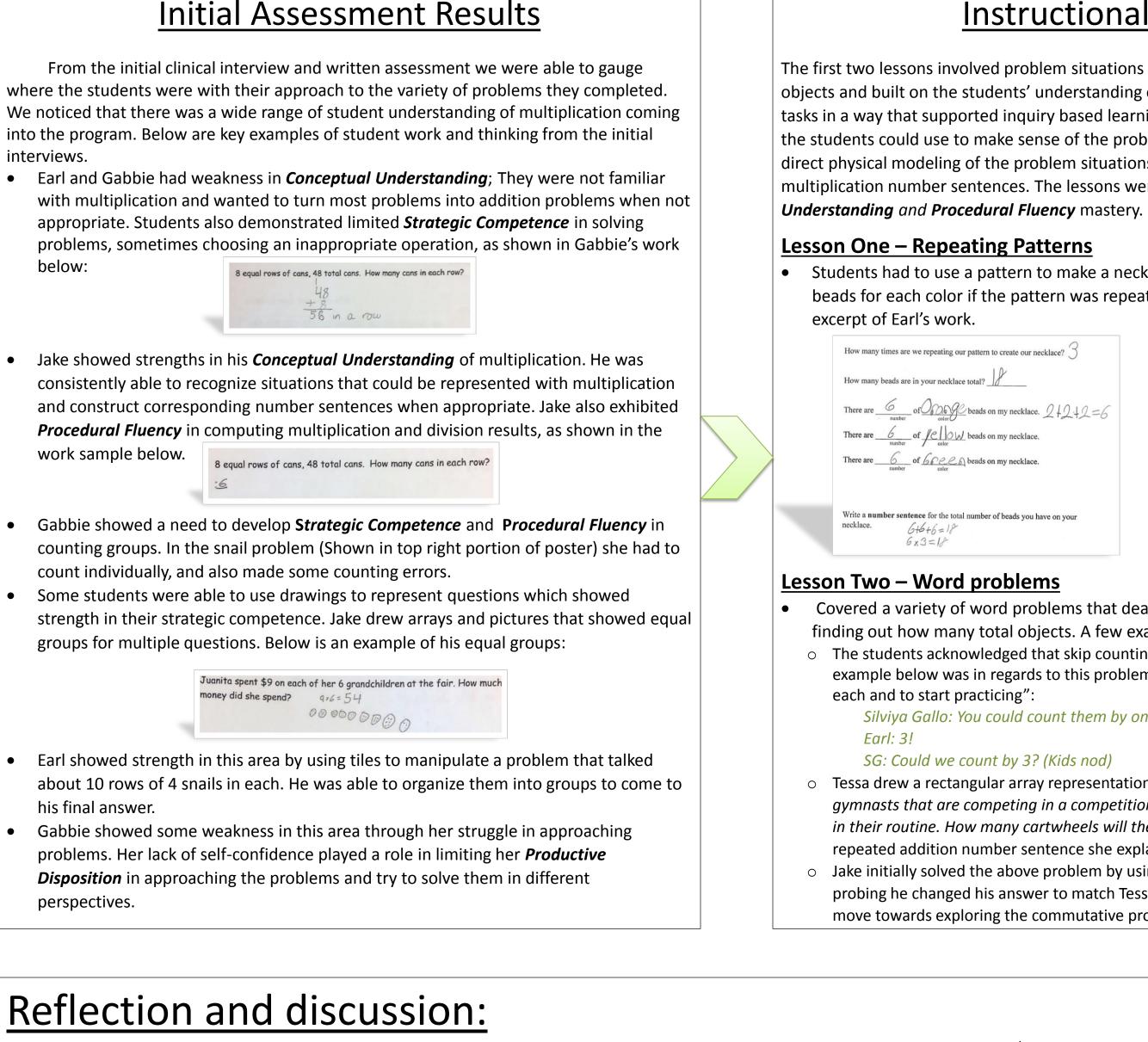
References

National Council of Teachers of Mathematics. (2000). Principles and standards for school mathematics. Reston, VA: National Governor's Association for Best Practices & Council of Chief State School Officers. (2010). Common core state standards for mathematics. Washington, DC: Author. Retrieved from http://www.corestandards.org/assets/CCSSI_Math%20Standards.pdf

During the research we referenced a variety of educational articles specific to multiplication learning and instruction. The article *Teaching for Mastery in Multiplication* (Wallace & Guganus, 2005) describes meaningful teaching and learning methods of multiplication. The authors present important arguments as to why teaching with meaningful ideas and scenarios helps children build connections between concepts that are beneficial both for understanding the concepts and performing well on standardized tests. The authors suggest including hands on manipulatives as well as other forms of representations to solve problems. One of the methods employed by the authors is repeated addition, which uses groups of items, and explains multiplication as the total amount of the items in each group.

The article Direct Modeling and Invented Procedures. Building on Students' Informal Strategies, (Chambers, 1996) proposes the use of natural methods that young children can use to solve mathematical problems. Direct modeling of the problem situation provides a means through which students can begin to understand multiplication. Direct modelers use physical objects to act out story problems and to reach to an answer. Invented strategies can ultimately replace direct modeling. These are student-invented algorithms that reveal how students are making sense of a given problem. References Chambers, D. L. (1996). Direct modeling and invented procedures: Building on students' informal strategies. *Teaching Children*

Common Core Standards Writing Team. (2011). Progression for the common core state standards for mathematics (draft), K–5, operations and algebraic thinking. Retrieved from http://commoncoretools.files.wordpress.com/2011/05/ccss_progression_cc_oa_k5_2011_05_302.pdf Kilpatrick, J., Swafford, J., & Findell, B. (Eds.). (2001). Adding it up: Helping children learn mathematics. Washington, DC: National Academy Wallace, A. H., & Gurganus, S. P. (2005). Teaching for mastery of multiplication. *Teaching Children Mathematics*, 12(1), 26.



Through this research we have found several of the standards more challenging to meet than others. One of the standards for 3rd grade multiplication. After having reflected on our work with the students are given the product and have to find the unknown factor. This was challenging to meet than others. One of the standards more challenging to meet than others. to have the students grasp because they were not familiar with problems that gave the product to start and took on the appearance of more of a division problem. Another standard. We dealt with the commutative property in multiple lessons but it is hard to gauge whether the students would be able to explicitly use this property without any probing questions, since they did not use it spontaneously to solve problems at any point The learning progressions were a good base to measure where the students were with the concepts. Most students were able to move into Level Two and Level Two and Level Two and Level Three methods. It would be a smoother learning progression to have additional levels between the two levels as of now. In between the current levels it would be helpful to add in the commutative property to the learning progressions prior to the Level Three methods with the higher multiplicative properties. The commutative property should be dealt with before Level Three because it can directly be connected to the array model. This property relates the two number sentences which students need to understand before composing and decomposing number sentences in Level Three. It was helpful to use visuals and manipulatives even when students the learning progressions. Creating realistic and relatable problems that seemed to help students the most were those that involved active learning with hands on portions of the activities and problems that had multiple entry points to solve the problem with group discussions after.

Products of 3rd grade multiplicative thinking and reasoning

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Theoretical framework

The Common Core State Standards writing team (2011) outlined how a student's learning **progresses** when introduced to the concept of multiplication. There are three major types of problem situations in multiplication; in Grade 3 the focus is on two: equal groups of objects and arrays of objects. The team further noted that multiplication problem representations and solutions can be categorized into three levels (pp 25-26): Level 1: Students are counting and/or representing the entire amount in the multiplication

task. **Level 2:** Students are able to use skip counting to solve their task.

Level 3: Students are using higher level multiplicative properties to create and break down problems

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Conceptual nderstanding	 Comprehension of mathematical concepts, operations, and relations
cedural Fluency	 Skill in carrying out procedures flexibly, accurately, efficiently, and appropriately
Strategic Competence	 Ability to formulate, represent, and solve mathematical problems
otive Reasoning	 Capacity for logical thought, reflection, explanation, and justification
Productive Disposition	 Habitual inclination to see mathematics as sensible, useful, and worthwhile, coupled with a belief in diligence and one's own efficacy

The five strands of mathematical **proficiency**, as outlined by Kilpatrick, Swafford, and Findell (2001), refer to what is needed for a learner to fully develop mathematical thinking. It is important to recognize that all five strands are interdependent and are connected with one another. These strands are listed to the left from page 116 of Adding it up: Helping Children Learn Mathematics

Empirical Teaching and Learning Trajectory:

Instructional cluster 1

The first two lessons involved problem situations about working with equal groups of objects and built on the students' understanding of repeated addition. We designed the tasks in a way that supported inquiry based learning and used physical manipulatives that the students could use to make sense of the problem. An attempt was made to connect the direct physical modeling of the problem situations into the relevant repeated addition and multiplication number sentences. The lessons were mostly geared towards *Conceptual*

Students had to use a pattern to make a necklace and find out the total number of beads for each color if the pattern was repeated a certain amount of times. Below is an

How many times are we repeating our pattern to create our necklace? There are ______ of 2000 beads on my necklace. 21212 =

• Gabbie was starting to grasp the concept of adding equal size groups, however in order to obtain the total amount she needed to count the beads individually • Tessa was able to easily identify the total number of beads for one color, but would change the number and size of the groups doing. In the problem shown above where the pattern is repeated three times, Tessa could

identify that she would have a total of 6 yellow beads but she would explain that as 3+3 • Jake used his excellent recall of multiplication facts

Covered a variety of word problems that dealt with having equal groups of objects and finding out how many total objects. A few example are included below. The students acknowledged that skip counting would be a faster way to count. The example below was in regards to this problem, "Mr. Lee told 4 of his players to get 3 balls

Silviya Gallo: You could count them by one or could we have a faster way?

SG: Could we count by 3? (Kids nod)

Tessa drew a rectangular array representation for the following problem. "There are 4 gymnasts that are competing in a competition. Each gymnast has to include 5 cartwheels in their routine. How many cartwheels will the gymnasts perform altogether?" In her repeated addition number sentence she explained it as 4 groups of 5 cartwheels. Jake initially solved the above problem by using 5 groups of 4 cartwheels. But after further probing he changed his answer to match Tessa's response. This is what motivated us to move towards exploring the commutative property

Instructional cluster 2

In order to encourage the students' transition to **Level 2** in the learning progression we had them play a game that required skip counting along. The lessons allowed the student to build on their strategic competence through pattern seeking during the dialogue. It also strengthened their procedural fluency, as they expanded on the numbers they were counting by.

Lesson Three – Floor Game

• We started the lesson with an introductory word problem which helped bring out the commutative property of multiplication: "There is a special edition of Super Mario where you can play with 4 characters at the same time. To start the game each character has to jump 3 times. How many total jumps will there be before the game starts?" Students solved the problem in two different ways: (1) on own they all decided on 3+3+3+3=12; (2) by adding an additional condition students had to switch to 4+4+4=12.

• Then we switched gears with a floor game keeping the theme from the starting problem. There were 2 characters – Mario who would move by 5, and Yoshi who would move by 2. Students would roll a die which showed them how many times to count by 2 or by 5 depending on their character. The game was a very natural way to prompt skip counting, and to show it as a more efficient way than single counting. Struggles during the game indicated that the students may not be at Level 2 yet, and may benefit from

- additional work within the game context. • Gabbie needed assistance when counting by 2.
- Both Tessa and Jake moved the wrong amount of spaces. • Jake showed fluency when counting by 5s and also identified a pattern of the
- numbers *Mentor: Let's try it... 5... 10...*

Jake: 15, 20, 25, 30, 35... 40 [...] You are going every 5 up. Mentor: Every 5 up. What do the numbers end in? 5, 10, 15, 20... Jake: 5 or 0.

Lesson Four – Board Game

• Continued the idea from the previous lesson, but we moved the game on the table to make it easier for the children to keep track and used different characters which had to move by 2s, 5s, 10s, 6s, 3s, and 4s. We asked the students to create an equation to show the spaces moved each time. We also asked them to create an equation to show their location on the board.

The example below is a small excerpt of Gabbie's work which shows how she was able to successfully record the number sentence representing the spaces she moved on the board game.

Earl

Common Core State Standards for Mathematics - Operations and Algebraic Thinking

PATHWAYS Cycle of Integrated Teaching and Research

Methodology – Participants and procedure

Student Population

Grade level – students finishing 3rd grade *Number of participants* – 4 students *Gender* – 2 girls, 2 boys *Pseudonyms of participants* – Tessa, Gabbie, Jake,

Participation rate – 100% for 3 of the students,

1 student missed 2 lessons and post test *Duration of instruction* – 7 1-hour instructional sessions

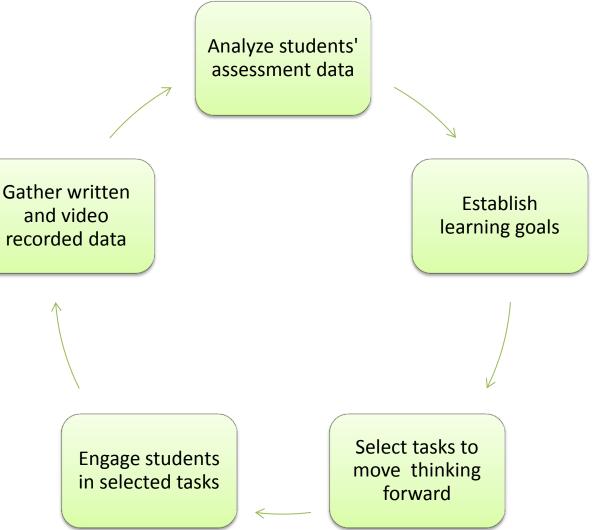
Pre and post assessment of 30 minutes clinical interview and 30 minutes written assessment

CCSS.MATH.CONTENT.3.OA.A.1 - Interpret products of whole numbers, e.g., interpret 5 × 7 as the total number of objects in 5 groups of 7 objects each.

CCSS.MATH.CONTENT.3.OA.A.3 - Use multiplication and division within 100 to solve word problems in situations involving equal groups, arrays, and measurement quantities, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.

CCSS.MATH.CONTENT.3.OA.A.4 - Determine the unknown whole number in a multiplication or division equation relating three whole numbers.

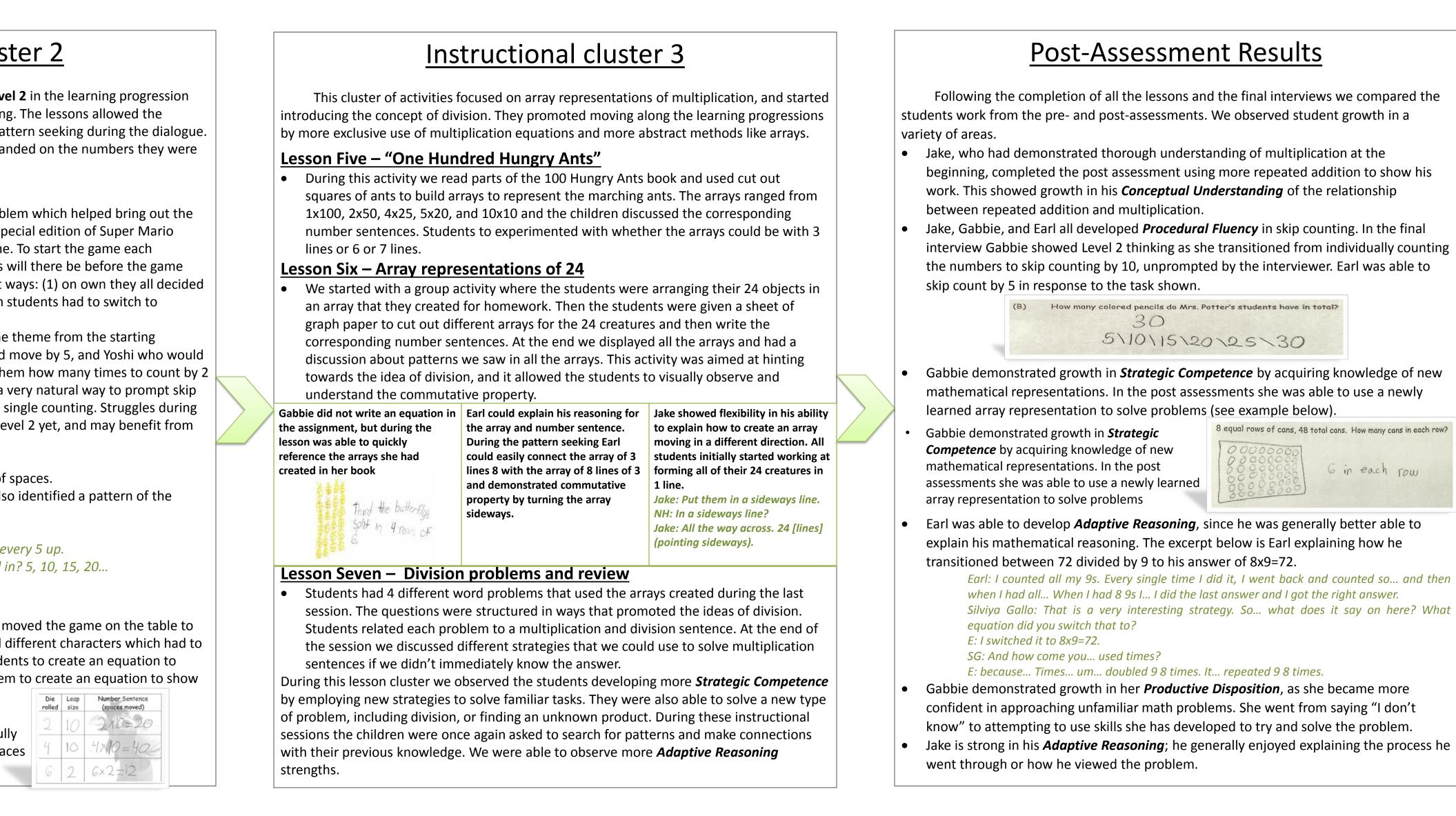
CCSS.MATH.CONTENT.3.OA.B.5 - Apply properties of operations as strategies to multiply and divide. National Governor's Association for Best Practices & Council of Chief State School Officers. (2010). Common core state standards for mathematics. Retrieved from http://www.corestandards.org/.



The diagram shows the process we went through each week. During the first week we gathered both written and video recorded data which helped us establish the students' mathematical proficiency at that time. After that week we continued following the cycle of integrated teaching and research. Keeping in mind that our goal for each week was to move students' thinking forward in their mathematical proficiency, we selected tasks to assist them in achieving this goal.

Ten rows of snails. Four snails in each row. How many snails? ual groups of objects and use of arrays. Students have to find the unknown

The problem suggests usin



Salisbury

Methodology – Data gathering and analysis

Pre and Post Interview Protocol

Students started by taking a written assessment which included a broad range of questions addressing third grade Common Core Standards. The students completed a 30-minute written assessment individually and then a 30-minute individual clinical **interview**. During the clinical interviews we aimed to learn about the students' thinking in terms of the five strands of mathematical proficiency. During the clinical interviews we strived to remain neutral to the students' responses and encouraged them to explain their mathematical thinking. We probed the students with follow-up questions to understand more about the process they use when approaching problems. Some key interview tasks were:

> There are four boxes o[.] ravons. Each box has 1 ravons in it. How many otal crayons are there? The problem from the linical interview followed lirectly the snail probler udents could make t connection and use (similar strategy

There are 3 tables in Mrs. udents sitting at each table. Each student has a box of 5 colored pencils How many colored pencils are at each table How many colored pencils de Mrs. Potter's students have i

udents had to attempt solvin his multi step problem durin ne clinical interview. It involved inding the product by using equal groups of objects.

8 equal rows of cans, 48 total cans. How many cans in each row? This problem from the written assessment escribes a multiplicatio ation suggesting the us f arrays of objects. There is an unknown factor.

Procedures used in Research

Video Recording – each instructional session as well as the clinical interviews were video recorded. We attempted to capture the students' facial expressions, and movements if the instruction involved such. In most cases we had two cameras running to make sure that every part of the conversation was audible.

- **Transcribing** Following each session we reviewed the video recording and created a written transcript of the conversation during the lesson. We also noted all the different emotions and movement throughout the video.
- **Analyzing the interviews** We went through the transcripts to look for evidence of any of the five strands of Mathematical proficiency that were displayed. Then we summarized each week's finding in a file which included strengths and weaknesses for each strand, conjectures to help students develop along each strand, as well as plans for the following lesson based on the findings.
- Lessons Each lesson was created to address one or more of the Common Core Standards, as described earlier. During the data summary we would reassess whether the lesson kept its goals towards the proper level of learning progressions. That would be our base on how to create the following week's lesson instructions and activities.
- **Student work samples** During each lesson we saved all of the students' written work and then scanned it for easier electronic access. Each work sample was also analyzed using the five strands of mathematical proficiency model.